

# Rules and Guidelines

## 2023 WORLD ICE ART CHAMPIONSHIPS, Fairbanks, Alaska

Multi-block (MB), Double Block (DB) & Single Block (SB), Collegiate Competition (CC)

### COMPETITION DATES

Details	CC	MB	DB	SB
Arrival of participants	Feb 13	Feb 15	Feb 23	Feb 28
Early Check-in: 12 noon - 5pm	Feb 13	Feb 15	Feb 23	Feb 28
Final Check-in: 12 noon - 5pm	Feb 14	Feb 16	Feb 24	Mar 1
Site set-up: AFTER Final Check-in	Feb 14	Feb 16	Feb 24	Mar 1
Orientation & Safety Meeting : 6-8pm	Feb 14	Feb 16	Feb 24	Mar 1
Competition Start Time :8:00am	Feb 15	Feb 17	Feb 25	Mar 2
Competition Hours: 24 hours a day, every day during your event				
Competition End time: 9:00pm	Feb 17	Feb 22	Feb 27	Mar 4
Judging starts 9:15 pm	Feb 17	Feb 22	Feb 27	Mar 4
Sculpture lights and colour adjustments	Feb 18	Feb 23	Feb 28	Mar 5
Awards Ceremony: 8:00pm	Feb 18	Feb 23	Feb 28	Mar 5
Departure Day:	Feb 19	Feb 24	Mar 1	Mar 5
Design and Title DEADLINE	Feb 14	Feb 16	Feb 24	Mar 1

### JUDGING SCHEDULE

Training: Up to 3 sessions before the MB starts and 1 session, if desired, while the MB is in progress.

There will be 5 judges and 2 alternates. The latter will be excused if all 5 judges are present at the time of judging. Judges will work and score independently.

## **JUDGING CRITERIA**

Each sculpture is scored separately and each Judge will watch while their scores are entered into the computer.

### **First Impression (15 POINTS)**

This addresses the emotion of the sculpture as a whole and is often based on the first glimpse of the finished piece. This is the level of excitement and passion of the artwork. How much does the sculpture influence your feelings? Does it make you contemplate, laugh, cry, feel anger, fear, etc.? How the artist addresses natural features in the ice is considered.

### **Creativity (15 POINTS)**

This refers to the newness and originality of the design. This could include a new treatment of, or new viewpoint on, a previously known idea or could transcend the traditional to create meaningful new ideas, forms, methods, interpretations, etc. Expansion of the art and technique of ice sculpting are encouraged and considered here.

### **Composition (15 POINTS)**

This is how the sculpture is organized according to the principle of art and design, balance, unity, movement, contrast, emphasis, pattern, and alignment.

### **Degree of Difficulty (15 POINTS)**

This is whether the sculpture, as completed, is a challenging project for a professional ice sculptor. Is it an easy design to sculpt? Factors considered here are fore-shortening,  $\frac{3}{4}$  pose versus easier straight profile layouts, accurate interaction between items of design, certain textures that could be extremely time consuming, along with issues of fragility, physical balance, and the structural limitations of the ice.

### **Precision (15 POINTS)**

This is the accuracy of lines, objects, planes, surfaces, and textures. All textures and all planes should be complete and will be judged from 360 degrees. Straight lines should be straight and curved lines should be smooth and graceful. And jointed pieces should be precisely filled.

### **Presentation (15 POINTS)**

This is how the sculpture is placed in the site and presented for maximum impact. The site should be set apart from the surrounding area and free of debris. This is where stanchions can be helpful.

### **Proportion (10 POINTS)**

This is the relationship between elements of the sculpture to the whole with respect to size. If elements are meant to be equal, for example, they must be equal, if graduated, etc.

## **SCORING and DISQUALIFICATIONS**

The Maximum score for each sculpture is 100 for each judge. Of all the final tabulated scores of each judge, the lowest scoring will be dropped from each sculpture. Then all remaining scores are tabulated to determine placing. IE.:

Judges	1	2	3	4	5	Adjusted Sum
Team 1	86	89	100	72	98	= 373 - 1st (72 is lowest, so is dropped).
Team 2	94	92	98	87	80	= 371 - 3rd (80 is lowest, so is dropped).
Team 3	89	90	92	96	94	= 372 - 2nd (89 is lowest, so is dropped).

The sculpture must remain standing until the piece has been judged by at least 1 judge. Teams may be disqualified for the following reasons and this applies to ALL competition categories:

- Staying or reentering their competition site after the ending horn has sounded and before the judging process has been completed.
- Obnoxious use of alcohol, drugs, and/or smoke related items on the Tanana Valley Fairgrounds. Both Ice Alaska and the Fairgrounds have a Zero Tolerance for the illegal use of drugs and alcohol consumption on site. This includes marijuana even though it is legal elsewhere in Alaska.
- Additional items if they come up will be discussed at the Safety Meeting.
- The use of extra or replacement team members. All team members must be registered prior to the competition and changes or replacements will render the team ineligible for judging. In the scenario where a team member drops out or becomes ill, the team may continue with fewer members and still be eligible for judging.

## **PRIZES & HONOURARIA JURISTS' CHOICE AWARD**

Prizes Money: If additional funds become available, they may be increased

## **REGISTRATION & ELIGIBILITY**

- Teams will be accepted, and site selection determined on a 1<sup>st</sup> come basis with the completion of the following registration requirements - application, entry fee, drawing, bio etc... Teams will be notified of their site location once the final title has been received, and the "original artwork" and liability waiver forms have been signed.
- Application and \$100 registration fee/per event due January 6th 2023. Late fees may apply as on February 1st 2023.
- Participation will be confirmed by email or phone within 5 days of receiving your application.
- \*Participants must be 18 years of age to enter the competition.
- If you are a new applicant, please include a summary of your ice carving experience and a sample of your work.

\*All minors are required to have written parental or guardian consent

## **COMPETITION DETAILS**

The competition occurs in the 'Connie Parks Karl Enchanted Forest Campground' located on the Tanana Valley State Fairgrounds.

<b>Competition</b>	<b>CC</b>	<b>MB</b>	<b>DB</b>	<b>SB</b>
Maximum number of sites	20	12	20	20+
Maximum Team size (Artists)	1	4	2	1
Maximum number of blocks	1	9	2	1
Allotted time in hours (days)*	36 (1.5)	132 (5.5)	60 (2.5)	36 (1.5)
Maximum height**	10' (3.05m)	18' (5.49m)	12' (3.66m)	10' (3.05m)

Site size	30'X 30' (9.1m x 9.1m)	20'X20' (6.1m x 6.1m)	15'X15' (4.6m x 4.6m)
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Block Size	6'x 4'x 26-30" (1.8m x 1.2m x 7.9 – 9.1m), 63 cubic feet of clear ice minimum
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\*Block size and site size for the Collegiate Competition to be determined closer to the event.

## **EXTRAS**

- Allotted time **INCLUDES CLEAN UP** time. Ice Alaska reserves the right to reduce total time due to severe weather.
- Maximum height depends on how far your sculpture is, to the front edge of your site. Keep public safety in mind. \*See disqualification notes on page 3.
- Not all sites are square and extra work area is usually limited.
- Ice thickness is determined by weather conditions. Teams will be notified of final thickness within 1 week of the start of the MB Competition. Teams may request additional ice to compensate for thinner ice.
- Water barrels - Insulated water barrels (4-5) are scattered throughout the work areas. Rope is available for separating your site from the public.
- Sleds, snow scoops, grain shovels, and rakes can be checked out if desired.
- Use of heavy equipment is available during all competitions, temperature permitting. Operators will be available between noon and 10:00pm, or earlier if the temperature is above -20° F (-29°C), and later by arrangement with the operator.
- Drying rack and a warm-up area will be available 24 hours a day in Badger Hall.

Competition	CC	MB	DB	SB
* Scaffolding frames		10	5	3
Work bench – made from scaffolding		1	1	1
** Power - 120 volts, 60 amp spider box with min 4 outlets		1	1	1
Work Lights -1 work stand, 2 LED, 1000 lumen per sculptor		1	1	1
*** Display lights		6	3	3
Water buckets		2	1	1
**** 16 gauge electric cord		4	2	2
**** 14 gauge electric cord		4	2	2

\* There are 2 types of scaffolding. It will be explained at the Safety Meeting.

\*\* 240 volts can be made available upon request, when you apply.

\*\*\* Some display lights are color programmable and can, if you wish, be embedded within your sculpture.

\*\*\*\* Each cord comes with 1 three-way splitter. The 16 gauge cords are used for lighting and will destroy your equipment if you plug your equipment into them. The 14 gauge cords can be used for all equipment.

## **SAFETY**

The following conditions can and will, if observed, stop your work until the problem is rectified.

- The height of the highest point of your sculpture must be equal to the minimum distance from the front of the sculpture to the front of your site where viewers can stand.
- If you are working more than 6 feet above the ground you must use stabilizers (scaffolding feet) and handrails.
- Excessive debris ice in your site.
- Failure to sign the “Originality Artwork” Form and the “hold harmless” statement (the Waiver Form) at final check-in. This waiver form excuses Ice Alaska from all liability for potential injuries including death, theft, or damage to personal gear and equipment and Artistic infringement. It also gives Ice Alaska the ownership of all sculptures and exclusive rights of all pictures, photographs, videos, or reproductions, in any commercial application.

## **SITE SELECTION**

See Registration and Eligibility.

Ice Alaska's sculptor support team will do their best to accommodate close or adjacent locations for your sites if you are competing in multiple events. Teams requiring 240 volts electricity are limited to sites with the new electric installation. No team will be told the location of their site until their registration packet is completed in full.

## **ACCOMMODATION**

Please see the Accommodation Policy for details

## **MEALS**

- Breakfast is provided by the hotel as a continental buffet. Please check with the hotel staff about times and availability.
- Lunch and dinner will be provided in the Badger Hall Building at the Fairgrounds. Hours will be posted. Snacks and drinks are provided in the same area around the clock.
- Non-sculptor add-ons (spouses, children, friends) who are not volunteers need to pay \$15.00 per meal eaten in Badger Hall. Please arrange this with Sculptor Support or the Event Co-Ordinator.

## **TRANSPORTATION & TRAVEL ASSISTANCE**

- Teams are responsible for arranging their own transportation to and from Fairbanks, Alaska.
- The host hotel will provide transportation between the Fairbanks Airport and the hotel. Please make prior arrangements or call them when you arrive.
- Ice Alaska will provide transportation between the Hotel and the Tanana Valley Fairgrounds, a phone number for this service will be emailed to you closer to competition dates.
- Foreign teams that require entry letters to the United States, please email your needs when you apply.